

# A Repeated-Game Framework for Incentives in Decentralized Infrastructure Protocols

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## 1 Estimating the Deterrence Ratio in Practice

Applying Theorem 1 requires an estimate of  $\Gamma$ , and the natural procedure—enumerate deviations, execute them with red-team nodes, measure detection rates—is biased in the unsafe direction: it lower bounds  $\Gamma$  with slack determined by the deviations the designer failed to imagine, while the incentive inequality requires enforcement to *cover*  $\Gamma$ . This section gives a calibration procedure that does not enumerate the action space. It rests on one reparametrization and two diagnostics, after which the residual estimation problem takes a different—and measurable—form in each of three canonical audit regimes. Our incentive inequality is a dynamic analogue of the classical deterrence condition of Becker [?], and the reparametrization places the monitoring layer in the costly-state-falsification tradition of Lacker and Weinberg [?] and its test-design branch [?]; what those literatures leave exogenous—the detection response to an adversarially chosen distortion—is precisely what the procedure below measures.

### 1.1 From Deviations to Costs

A deviation enters the model only through the cost it saves and the signal distribution it induces. For  $x \in \mathcal{X}$  let  $\mathcal{F}(x) = \bigcup_{a \in A} L(x, a)$  and, for  $f \in \mathcal{F}(x)$ , define the *simulation cost*

$$C(f, x) = \min \{ c(a, x) : a \in A, f \in L(x, a) \},$$

the cheapest way of making the audit see  $f$ ; the minimum exists because  $A$  is finite. Let  $\mathcal{F}^+(x) = \{ f : C(f, x) < c(a^*, x) \}$ .

**Proposition 1 (Distributional Form of  $\Gamma$ ).** *Separation holds at  $x$  iff  $P_f(1) > \eta(x)$  for all  $f \in \mathcal{F}^+(x)$ , and then*

$$\max_{d \in D(x)} \gamma_d(x) = \max_{f \in \mathcal{F}^+(x)} \frac{c(a^*, x) - C(f, x)}{P_f(1) - \eta(x)}.$$

*Proof.* For  $d \in D(x)$ , the worst-case manipulation  $f_d$  of Definition 3 satisfies  $C(f_d, x) \leq c(d, x)$ , so the right side weakly dominates  $\gamma_d(x)$ . Conversely, for  $f \in \mathcal{F}^+(x)$  take  $a$  attaining  $C(f, x)$ ; then  $a \in D(x)$  and  $\varepsilon_a(x) \leq P_f(1) - \eta(x)$  since  $f \in L(x, a)$ , so  $\gamma_a(x)$  weakly dominates the ratio at  $f$ . Both sides are maxima over the finite set  $D(x)$ .

The consequence for calibration: the designer never constructs  $A$ . Any lower bound on  $C(\cdot, x)$  over a region of the simplex upper bounds that region’s contribution to  $\Gamma$ , and the estimation question becomes *what it costs an arbitrary adversary to make the audit see a given distribution*—a quantity constrained by cryptography, physics, and hardware economics even when the strategy space is not.

Two diagnostics must pass before any ratio is worth computing.

*Diagnostic 1: monitored sufficiency.* Deviations inducing exactly the compliant outcome law (the *kernel* of the audit) are undeterrable at any stake or reward level by Proposition 1. Testing for them does not require imagining attacks; it requires only cost accounting. Decompose the compliance cost by service dimension,  $c(a^*, x) = \sum_{\ell \in \mathcal{L}} c_\ell(x)$  (hardware, bandwidth, power, uptime, freshness,  $\dots$ ), and let  $\mathcal{L}_G \subseteq \mathcal{L}$  be the dimensions on which the outcome statistic  $G$  depends.

**Proposition 2 (Monitored-Sufficiency Criterion).** *If  $c_\ell(x) > 0$  for some  $\ell \notin \mathcal{L}_G$  and expenditure on  $\ell$  can be reduced holding the coordinates in  $\mathcal{L}_G$  fixed, then a profitable kernel deviation exists and no binary public-outcome protocol implements compliance against it.*

*Proof.* Reducing expenditure on  $\ell$  leaves the inputs of  $G$ , hence the outcome law, unchanged, while saving  $c_\ell(x) > 0$ : the induced  $f$  lies in the kernel with  $C(f, x) < c(a^*, x)$ . Apply Proposition 1.

The quantifier has moved from “all strategies the adversary might invent” to “all line items in the honest cost stack,” which is a finite, known list—the provider bill of materials. Each unmonitored cost line is resolved in one of three ways before proceeding: enrich  $Z$  to monitor it; accept it and remove it from the compliance definition (a welfare-neutral kernel direction, e.g. replaying one’s own correct cached outputs, is an efficiency gain to permit, and  $\bar{c}$  falls accordingly); or acknowledge it as unenforced and disclose. Certifying the converse—that monitored coordinates pin down the *entire* cost stack—is available only where a reduction supplies it (classes (A) and, under determinism, (C) below); absent such an argument the kernel should be presumed nonempty, which errs safe.

*Diagnostic 2: local slopes.* Along each continuously scalable deviation axis  $\{f_\theta\}_{\theta \geq 0}$ ,  $f_0 = f_{a^*}(\cdot | x)$  (transmit power, storage undercommitment, quantization depth), let  $s(\theta) = c(a^*, x) - C(f_\theta, x)$  and  $e(\theta) = P_{f_\theta}(1) - \eta(x)$ .

**Lemma 1 (Local Divergence).** *If  $s'(0) > 0$  while  $e \equiv 0$  on an initial interval (a tolerance band) or  $e(\theta) = O(\theta^2)$ , then  $\sup_\theta s(\theta)/e(\theta) = \infty$ : no finite  $(\lambda S, \Phi)$  satisfies (5). If instead  $e'(0) > 0$ , local deviations contribute the finite ratio  $s'(0)/e'(0)$ .*

*Proof.*  $s(\theta)/e(\theta) \geq (s'(0)\theta + o(\theta))/K\theta^2 \rightarrow \infty$  in the second-order case; the band case is Proposition 2 applied at  $f_\theta$ ; the first-order case is the quotient of expansions.

**Corollary 1 (Repricing the Band).** *A tolerance band of width  $\theta_0$  redefines compliance: the implemented action is the cost-minimizer inside the band, with cost  $\tilde{c}(x) = c(a^*, x) - s(\theta_0)$ , and all quantities downstream of  $\tilde{c}$  in Sections 4–5 must be evaluated at  $\tilde{c}$ . Deterrence analysis applies only to deviations exiting the band.*

Operationally,  $(s'(0), e'(0))$  are finite differences: run the deviation at small parametric intensities and regress detection frequency on intensity. The condition  $e'(0) = 0$  says the outcome statistic is first-order blind along the axis—the local analogue of a full-rank failure in [4] and of the vanishing-detection collapse in [14]—and the design response is to make detection first-order wherever savings are.

## 1.2 Three Bounds for Three Audit Regimes

Past the diagnostics, the residual bound on  $C$  comes from the source of the audit’s detection power: a computational soundness reduction (*attestation-backed*), a physical boundary between adversary and honest resources (*physically bounded*), or output distinguishability (*statistically bounded*). Storage, wireless coverage, and compute are the canonical instances.

*Attestation-backed: storage.* Proof-of-storage soundness quantifies over all polynomial-time adversaries, which is exactly what removes enumeration. Adopting the notions of Fisch [?]<sup>1</sup>—an arbitrarily tight PoS with space gap  $\epsilon_{\text{sp}}$  and soundness error  $\delta_{\text{sound}}$ , with sequentially hard encoding making on-demand regeneration cost  $\rho_{\text{regen}}$  per window—suppose any adversary passing a window with probability above  $\delta_{\text{sound}}$  either dedicates  $(1 - \epsilon_{\text{sp}})$  of the space or pays  $\rho_{\text{regen}}$ . Then for the entire non-dedication class, with  $\sigma$  the per-period cost of honest dedication,

$$\sup_{f \in \mathcal{D}_{\text{ns}}} \frac{c(a^*, x) - C(f, x)}{\varepsilon(f, x)} \leq \frac{\max(\epsilon_{\text{sp}}\sigma, (\sigma - \rho_{\text{regen}})^+)}{1 - \eta(x) - \delta_{\text{sound}}}, \quad (1)$$

by cases on whether the identified cost is paid. All inputs are protocol constants or benchmarks:  $\rho_{\text{regen}}$  is a sequential re-encoding benchmark at market hardware prices, designed to satisfy  $\rho_{\text{regen}} \gg \sigma$ . Note the tightness gap is a tolerance band—savings up to  $\epsilon_{\text{sp}}\sigma$  are free and belong in  $\tilde{c}$  per Corollary 1, which is the economic meaning of tuning  $\epsilon_{\text{sp}}$  small. Two disclosed residuals: Fisch–Silas [?] show full rational security is likely unprovable without strong knowledge assumptions (a known kernel component), and the attestation is silent on retrieval and availability, whose cost lines fail Proposition 2 and must be resolved by enriching  $Z$ —as deployed storage networks have done with retrieval-specific programs.

*Physically bounded: wireless coverage.* No reduction exists here, by theorem: classical position verification is impossible against colluding adversaries [?], and hidden or mobile validators raise the attack’s coordination cost without restoring possibility. The consequence is graph-theoretic. Let  $W = (V, E)$  be the

witness graph,  $B \subseteq V$  the adversary-controlled set,  $\partial B$  the cut (*attack edges*, after [?]), and  $E_t$  the randomly activated challenge edges. If, on challenges with  $E_t \cap \partial B = \emptyset$ , the adversary can induce the compliant signal law at hardware cost  $\rho_{\text{rf}}(|B|)$  (subadditive; one RF apparatus simulates many co-located identities—the content of documented attenuator-and-coaxial attacks), then conditioning on whether a challenge crosses the cut gives, for any deviation supported on  $B$ ,

$$\varepsilon(f, x) \leq q(B) := \Pr[E_t \cap \partial B \neq \emptyset] \leq \sum_{e \in \partial B} \Pr[e \in E_t], \quad \Gamma \geq \max_B \frac{\Delta_B(x)}{q(B)}, \quad (2)$$

with  $\Delta_B(x) = \sum_{i \in B} c(a^*, x_i) - \rho_{\text{rf}}(|B|)$ , and separation failing for any profitable  $B$  with  $q(B) = 0$ . This is the small-cut principle of graph-based Sybil defense [?, ?] expressed as a bound on monitoring power: detection is purchased only on attack edges. The measurement recipe is concrete. Fix a coalition family  $\mathcal{B}$  (all  $B$  up to a size cap, or geographically contiguous  $B$  from the deployment’s location index); estimate  $q(B)$  by Monte Carlo over the protocol’s own challenge-routing distribution; price  $\rho_{\text{rf}}(k)$  from attack-kit bills of materials; take  $\Delta_B$  from deployment cost models. The binding-coalition search is sparsest-cut-like and need only be bounded over  $\mathcal{B}$ , not solved exactly. Effective audit frequency against  $B$  is  $q(B)$ , not the nominal rate of Lemma 3, so the designer’s lever is routing: choose the challenge distribution to  $\max \min_{B \in \mathcal{B}} q(B)$ , and evaluate program (10) at that value. Isolated profitable components ( $q(B) = 0$ ) are undeterrable by any  $(\lambda, S, r, n)$  and shift enforcement to the identity margin (Section 4.4, footnote 5).

*Statistically bounded: compute.* Here the adversary’s optimum is characterizable: substitute the cheapest computation whose output law is hardest to distinguish on the audit distribution  $Q$ —distillation under a detectability constraint. With per-query audit probability  $p$ , committed computation  $M^*$ , substitutes  $\mathcal{M}$ , and  $P_M^Q$  the output law of  $M$  on  $Q$ , the Neyman–Pearson bound gives  $\varepsilon_M \leq p \cdot d_{\text{TV}}(P_{M^*}^Q, P_M^Q)$  per audited query, so with frontier  $v(s) = \inf\{d_{\text{TV}}(P_{M^*}^Q, P_M^Q) : c(M^*) - c(M) \geq s\}$ ,

$$\Gamma_{\text{sub}} = \sup_{s > 0} \frac{s}{p v(s)}, \quad (3)$$

with separation failing where  $v(s) = 0$ . Since on-chain audit logic is public, the bound is evaluated with the adversary knowing  $(Q, p)$  and the detector, so it survives full transparency. Two facts discipline its use. First, mixing is not an attack on  $\Gamma$ : routing to a substitute with probability  $\alpha$  scales savings and total variation by exactly  $\alpha$  (total variation is a norm), so the ratio is constant along mixture rays; the empirical collapse of test power at low substitution rates [?] reflects finite-sample suboptimality of deployed detectors, not adversarial improvement—a distinction that separates “ $\Gamma$  is infinite” (unfixable by statistics) from “the detector is underpowered” (fixable, with known headroom). Second, the frontier is estimated, and its two biases run in opposite directions and should be reported: sweeping only known substitution axes (quantization, pruning, student scale, speculative decoding) *overstates*  $v$ , hence understates  $\Gamma_{\text{sub}}$ , with slack bounded by the gap between the designer’s and the adversary’s

distillation technology; while estimating each  $d_{TV}$  from samples via classifier two-sample tests or logprob comparisons yields a *lower* bound on the divergence (any test’s power lower bounds the optimum), hence overstates  $\Gamma_{\text{sub}}$ , which errs safe. Empirically  $v(s) \approx 0$  regions are documented at realistic audit budgets for quantized substitution of smaller models [?], so this vertical is where the framework most often returns “redesign the audit, not the stake.” The redesign menu, ordered by what it does to the frontier: bit-deterministic committed inference with exact recomputation makes  $\varepsilon = p$  for every output-altering deviation (compliant outputs become point masses), collapsing the statistical problem to replication economics at the reproducibility overhead of controlled floating-point ordering [?]; activation-commitment schemes [?] obtain most of this at low prover cost by moving the tolerance from the output level to the activation level, where the free-savings zone of Lemma 1 is far smaller; succinct proofs of inference [?] restore an attestation-backed reduction at prover overheads currently orders of magnitude above native cost. Each rung is priced in program (10) through  $(\bar{c}, c_{\text{audit}}, \varepsilon)$ . Output-level tolerance without determinism defines a free quantization zone (Lemma 1); the response is Corollary 1: commit to and price the cheapest computation inside the tolerance. Caching of one’s own correct outputs is welfare-neutral kernel (permit it;  $\bar{c}$  falls); stale caching where freshness is a costed dimension fails Proposition 2 on the current  $Q$  and is repaired audit-side, by injecting entropy (nonces, paraphrase) so the cacheable set has  $Q$ -measure zero— $Q$  is a design variable of the same standing as challenge routing above.

### 1.3 Procedure and Data Requirements

1. **Monitored sufficiency (Proposition 2).** Decompose the honest cost stack by service dimension; flag every positive cost line the outcome statistic does not depend on; resolve each (enrich  $Z$  / reprice into  $\bar{c}$  / disclose) before any ratio is computed.
2. **Local slopes (Lemma 1).** For each scalable deviation axis, estimate  $(s'(0), e'(0))$  by finite-difference experiments at small intensities. First-order savings with banded or second-order detection: redefine compliance or redesign the audit; do not attempt to cover it with stake.
3. **Regime bound.** Compute (1), (2), or (3) as appropriate, from the inputs in Table 1.
4. **Design feedback.** Evaluate program (10) at the resulting bound, with the regime’s audit variables—challenge routing; audit distribution  $Q$ ; verification technology—added to the designer’s choice set alongside  $(n, p, S, r)$ .

Red-team experiments retain a subordinate role: they validate the regime assumptions—that  $\rho_{\text{rf}}$  is as priced, that the swept frontier is near the adversary’s—rather than serving as the primary estimator. The structural bounds carry the quantifier over unenumerated deviations; experiments calibrate their constants.

**Table 1.** Calibration inputs by audit regime.

| Regime                   | Parameters                                                                       | Measurement source                                                                                                                                                        |
|--------------------------|----------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Attestation<br>(storage) | $\epsilon_{\text{sp}}, \delta_{\text{sound}}, \rho_{\text{regen}}, \sigma, \eta$ | Protocol constants; sequential re-encoding benchmarks at market hardware prices; storage cost models; on-chain fault rates of reputable providers                         |
| Physical (wire-less)     | $q(B), \rho_{\text{rf}}(k), \Delta_B$                                            | Monte Carlo over own routing distribution and witness graph; attack-kit bills of materials and incident postmortems (denylists); deployment cost models                   |
| Statistical<br>(compute) | $v(s), p, c(M), \eta$                                                            | Distillation sweep on deployed $Q$ with classifier/logprob divergence estimates (report both bias directions); GPU spot pricing per substitute; recomputation error rates |